A Novel Approach for Handling Diverse Energy Consumption Issues in Large Passenger and Cruise Ships

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Outline

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Prediction of Energy Consumption in Large Cruise Ships

- Energy Consumption in large cruise ships is a complex and challenging issue.
- ☐ The equivalent of energy consumption in cruise ships is energy consumption in giant buildings like skyscrapers or small villages.

- Energy consumption in cruise ships can be divided into two large theoretical segments:
 - Energy spent for ship's movement
 - Energy spent for customers and crew's services provision

Related Work

Simulation For Energy Consumption

- ☐ Zhang et al. (2010)
 - ☐ Agent Based Simulation for office energy consumption
- ☐ Guangrong et al. (2013)
 - ☐ Multi-domain simulation method for ship energy flow
- ☐ Baldi et al. (2018)
 - ☐ Combination of direct measurements and computational models of the energy system of the ship

Machine Learning for Energy Consumption

- ☐ Seyedzadeh et al. (2018)
 - ☐ ML algorithms for energy consumption in buildings
- ☐ Guzhov and Krolin (2018)
 - ☐ Combination of mathematical statistics and neural network for predicting energy consumption in buildings
- ☐ Rajasekaran et al. (2017)
 - ☐ Combination of KNN and Markov Chain algorithms for handling energy management issues

Our Approach

Our goals

☐ Prediction of energy demands at various ship's cites

Our assumptions

- ☐ Energy demands at ship's cites is being affected by the number of passengers are gathered at these cites at a given time .
- ☐ Energy Consumption at crowded cites such as Disco Room and Casino is determined by passengers' personal choices for entertainment during their voyage.
- ☐ These personal choices can be considered as peculiarity of the age group they are categorized to.
- ☐ The Energy demands for each cite of the ship, can be expressed by unique energy thresholds

Our Approach

Our Data

- ☐ Real Data
 - ☐ Spatial Data: Layout of each ship's Deck.
- ☐ Virtual Data
 - □ Based on a series of meetings with shipping companies we created realistic compositions of passengers, categorized by age groups.

Simulation of passengers' movement

- ☐ With the use of AnyLogic software, we run different experiments to replicate passengers' movement from their cabins to different facilities of entertainment.
- ☐ We estimated the passengers' gatherings at given cite for each period of time.

Our Approach

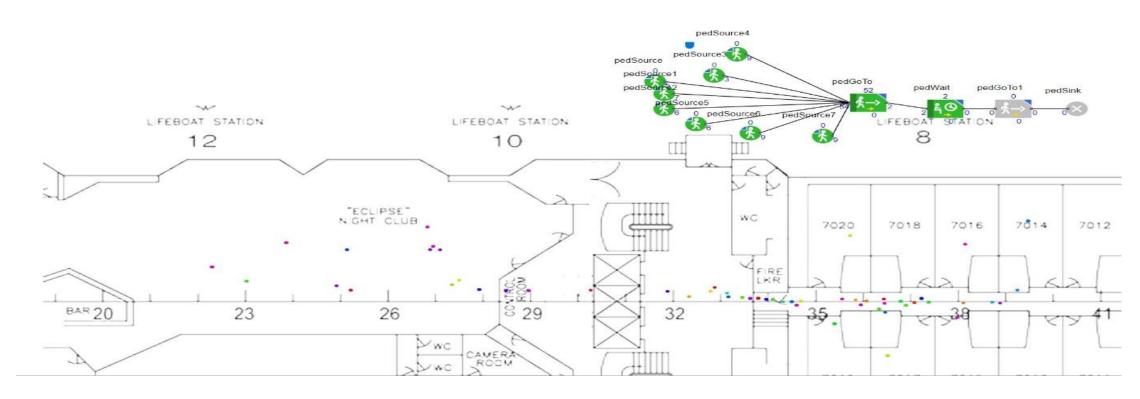
ML Algorithms

- ☐ Decision Trees
- ☐ K-NN Algorithm

Production of meaningful insights

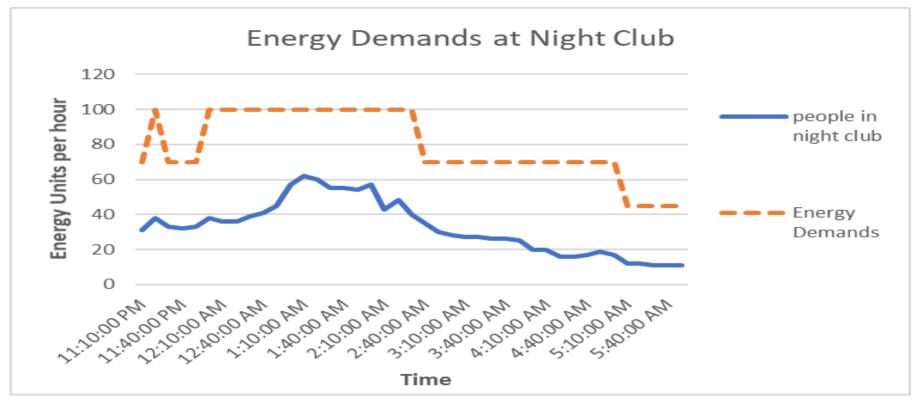
- ☐ The combination of simulation techniques and ml algorithms, reveal undetected patterns of passengers' composition associated to specific energy demands at different cites of the ship.
- ☐ These patterns can be further discussed with ship's stakeholders to facilitate decision making.

Agent-Based Simulation



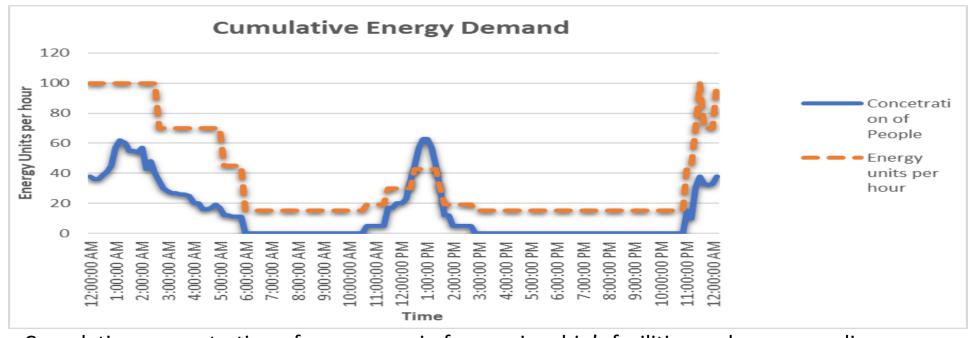
An instance of a simulated energy consumption scenario in the nightclub

Estimating Energy demands at ship's Night Club



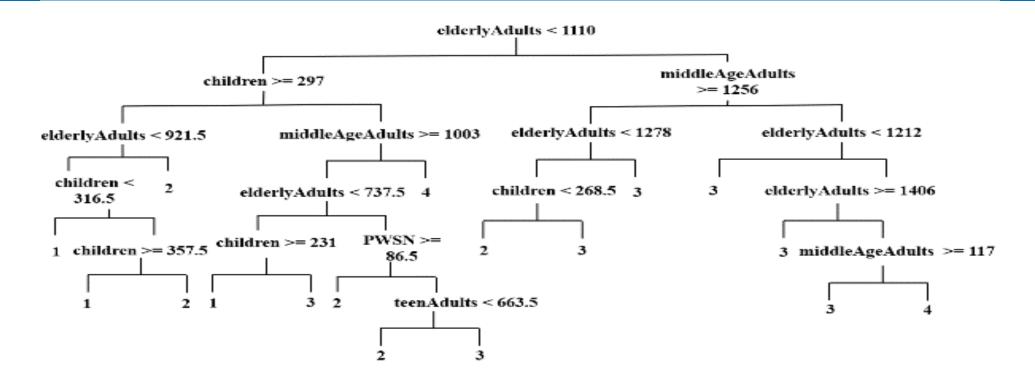
Energy demands corresponding to passengers' concentration in the nightclub

Data Analysis and Synthesis



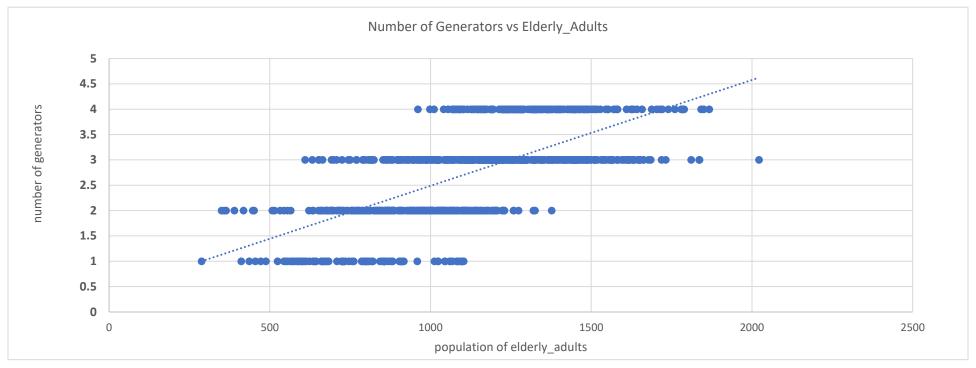
Cumulative concentration of passengers in four major ship's facilities and corresponding energy demand

ML algorithms



Decision Tree classification ('children', 'teenAdults', 'middleAgeAdults' and 'elderlyAdults' correspond to the 1-14, 15-34, 35-54 and >=55 age groups, respectively)

Triggering insights



Scatter plot - number of generators vs population of elderly passengers

Summary

- Agent-Based simulation can be further exploited to predict energy demands in large passenger and cruise ships.
- ☐ Agent-Based simulation produce data such as passengers' gatherings in a way that no other method can.
- ☐ The combination of simulation techniques with ML algorithms can produce deep and meaningful insights.
- ☐ Modeling of passengers' behavior produce a series of recommendations towards better energy management.

Future Work

☐ Run similarly experiments for more than 4 cites.

Find and utilize more real data into our models.

Engage different type of machine learning algorithms.

Any Questions?

Thank you!

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